ORIGINAL PAPER

The equal collective gains value in cooperative games

Emilio Calvo Ramón[1](http://orcid.org/0000-0002-7726-4325) · Esther Gutiérrez-López[2](http://orcid.org/0000-0003-0599-3139)

Accepted: 20 July 2021 © The Author(s) 2021

Abstract

The property of *equal collective gains* means that each player should obtain the same benefit from the cooperation of the other players in the game. We show that this property jointly with efficiency characterize a new solution, called the *equal collective gains value* (ECG-value). We introduce a new class of games, the *average productivity games*, for which the ECG-value is an imputation. For a better understanding of the new value, we also provide four alternative characterizations of it, and a negotiation model that supports it in subgame perfect equilibrium.

Keywords Shapley value · ENSC-value · Reciprocity · Equal collective gains · Balanced collective contributions

JEL Classification C71

1 Introduction

In a cooperative game, the main challenge is to find an acceptable rule to reward players with the benefits of their cooperation. Each rule can be supported either as the non cooperative equilibrium of a plausible bargaining game or as the consequence of accepting some desirable properties that the rule should satisfy. Both have been called the strategic approach and the axiomatic approach respectively.

In the present paper, we consider the case of cooperative games with transferable utility (TU-games). One of the most remarkable proposals is that of Shaple[y](#page-29-0) [\(1953\)](#page-29-0). Shapley shows that properties that characterize his rule are *efficiency* (players' rewards cover the total value of the game), the *null player property* (players who do

B Emilio Calvo Ramón Emilio.calvo@uv.es

> Esther Gutiérrez-López mariaester.gutierrez@ehu.es

¹ Department of Economic Analysis and ERI-CES, Universitat de Valencia, Valencia, Spain

² Departamento de Economía Aplicada IV, Universidad del País Vasco U.P.V./E.H.U., Leioa, Spain

not contribute to the game receive nothing), *symmetry* (players who contribute the same receive the same), and *additivity* (the value of the sum of games is the sum of their values). In addition to Shapley's original characterization, other axiomatizations are due to Myerso[n](#page-29-1) [\(1980](#page-29-1)), Hart and Mas-Colel[l](#page-28-0) [\(1989](#page-28-0), [1996\)](#page-28-1), Youn[g](#page-29-2) [\(1985\)](#page-29-2), van den Brin[k](#page-29-3) [\(2001](#page-29-3)), Ca[s](#page-28-2)ajus [\(2017](#page-29-4)), and Y[o](#page-29-4)kote and Kongo (2017) among others.

We take the axiomatization of the Shapley value provided by Hart and Mas-Colel[l](#page-28-1) [\(1996\)](#page-28-1) as starting point. There, it is shown that for TU-games the Shapley value can be determined by the properties of efficiency and *average balanced contributions.* This property says that the sum of the contributions that a player makes to the value of the remaining players must be equal to the sum that the remaining players make to her. The contribution that a player *i* makes to the value of another player *j* is understood to be the difference between what *j* gets in the game with and without *i*. Average balanced contributions is a principle of *reciprocity*: what you contribute to others is the same as what you get from others.

At this point, the following question arises immediately: Is it possible to consider separately the two principles that make up reciprocity? More precisely, (I) is there a value that satisfies *efficiency* and *equal collective contributions* (each player contributes the same to the gains of the other players)?, and (II) is there a value that satisfies *efficiency* and *equal collective gains* (each player earns the same from the contributions made by the other players)?

For question (I), (Béal et al[.](#page-28-3) [2016](#page-28-3)) provide a new characterization of an already existing value, introduced by Mouli[n](#page-29-5) [\(1985](#page-29-5)), and known as the *equal allocation of nonseparable contributions value* (ENSC-value). Moulin characterizes this value using a particular notion of consistency, called the *separability axiom*. Other characterizations are provided in Hwan[g](#page-28-4) [\(2006\)](#page-28-4), Ju and Wettstei[n](#page-28-5) [\(2009](#page-28-5)), van den Brink and Funak[i](#page-29-6) [\(2009\)](#page-29-6), Xu et al[.](#page-29-7) [\(2015](#page-29-7)), Sun et al[.](#page-29-8) [\(2017](#page-29-8)) and Hou et al[.](#page-28-6) [\(2018\)](#page-28-6).

In the present paper, for question (I), we show the existence of a new solution satisfying such requirements. We call it the *equal collective gains value* (ECG-value). And this solution, as far as we know, has not yet been considered in the literature.

We introduce a new property for a game, called *average productivity (AP)*: a game (N, v) satisfies AP if the average of the marginal contributions of the members of every coalition is greater or equal to the per-capita worth of the coalition. This property does not imply monotonicity, super-additivity, or convexity of a game. We prove that in AP-games the ECG-value satisfies the minimal requirement of *individual rationality*. Moreover, we use a numerical example of an AP-game for which neither the Shapley value, nor the ENSC-value, nor the solidarity value satisfy individual rationality.

For a better understanding of this new proposal we offer four additional axiomatic charaterizations. In the first one, we use a variation of the *null play*er axiom. We say that a player is an *AP-null player* when the average of the marginal contributions of the players is equal to the per-capita worth of the coalition, for all coalitions containing her. The AP-null player axiom says that every AP-null player must receive zero. It turns out that a solution satisfies efficiency, additivity, symmetry and AP-null player if, and only if, it is the ECG-value. Second, we offer an "ordinal" version of our initial characterization with the properties of efficiency and equal collective gains, in the [s](#page-28-2)ame vein as Casajus [\(2017](#page-28-2)) for the Shapley value. It only requires that the gains from the contributions made by the other players have the *same sign* (and therefore, not necessarily equal). We call it *weak equal collective gains.* We also use the *weak differential marginality*, introduced in Casajus and Yokot[e](#page-28-7) [\(2017](#page-28-7)). It indicates that whenever two agents' productivities change by the same amount, then their payoffs change in the *same direction.* We find that the ECG-value is the unique solution that satisfies efficiency, weak equal collective gains, and weak differential marginality. Moreover, since the ECG-value satisfies the stronger *differential marginality*, which is equivalent to the van den Brink's [\(2001\)](#page-29-3) *fairness*, we also prove that the ECGvalue is the unique solution that satisfies efficiency, the AP-null player axiom and fairness. Finally, we can relax the principle of equal collective gains, applying it only to symmetric players, following Yokote and Kong[o](#page-29-4) [\(2017\)](#page-29-4) for the Shapley value. We add a new property called *AP-marginality.* This property is similar in its definition to that of Youn[g](#page-29-2) [\(1985\)](#page-29-2) but with the average of the marginal contributions instead of the individual marginal contributions. We obtain that the ECG-value is the unique solution that satisfies efficiency, equal collective gains for symmetric players, and AP-marginality.

Complementary to the axiomatic approach, we also offer a negotiation model that supports the ECG-value. This is an alternating random proposer bargaining, very similar to that of Hart and Mas-Colel[l](#page-28-1) [\(1996](#page-28-1)) that implements the Shapley value in TU-games. The only difference resides in what happens in the event of a breakdown: In the Hart and Mas-Colell's model, with a certain probability $(1 - \rho) < 1$, the proposer whose proposal has been rejected leaves the game, and negotiations restart without her; in our model, with probability $(1 - \rho) < 1$, every player, proposer or not, other than the one who rejects the offer, can leave the game equally likely, and the game restarts without her. This is a non-cooperative game whose subgame perfect equilibrium offers converge to the ECG-value when $\rho \rightarrow 1$, in the class of average productivity games. In our bargaining model, this is a sufficient condition to ensure that no player has an incentive in the equilibrium to leave the negotiations without agreement.

It would be worth noting that the condition of average productivity plays a fundamental role in the axiomatic approach by means of the AP-null player property, and in its strategic support through the non-cooperative negotiation model. In the first case, indicating when a player should be considered as irrelevant, obtaining a zero payoff, and in the second case, ensuring that the equilibrium of the negotiation game corresponds to the ECG-value.

The rest of the paper is organized as follows:

In Sect. [2,](#page-2-0) we define the ECG-value and show its main characterization with efficiency and equal collective gains property. In Sect. [3](#page-9-0) we consider some properties that the ECG-value satisfies and compare its behaviour with regard the Shapley, the ENSC and the solidarity values with the help of a numerical example. In Sect. [4](#page-14-0) we offer four additional axiomatic characterizations of this new solution. Finally, in Sect. [5](#page-23-0) we present a negotiation model which implements the ECG-value.

2 Equal collective gains

Let N denote the set of natural numbers. Let $N = \{1, 2, ..., n\} \subset \mathbb{N}$ be a finite set of players. A *cooperative game* with transferable utility (TU-game) is a pair (*N*, v),

where $v : 2^N \to \mathbb{R}$ is a *characteristic function*, defined on the power set of N, satisfying $v(\emptyset) = 0$. An element *i* of *N* is called a *player* and each nonempty subset *S* of *N* a *coalition*. The real number v(*S*) is called the *worth* of coalition *S*, and it is interpreted as the total utility that the coalition *S*, if it forms, can obtain for its members. Let \mathcal{G}^N denote the set of all TU-games with player set *N* and let \mathcal{G} denote the set of all games. For the sake of simplicity, we write $S \cup i$, $N \setminus i$ and $v(i)$ instead of $S \cup \{i\}$, $N \setminus \{i\}$, and $v(\{i\})$ respectively. For each $S \subseteq N$, we denote the *restriction* of (N, v) to *S* as the game $(S, v_{|S})$, where $v_{|S}(T) = v(T)$ for all $T \subseteq S$. We also simplify the notation denoting (S, v_S) by (S, v) .

A *solution* is a function ψ that assigns to every TU-game $(N, v) \in G$ a |N|dimensional real vector $\psi(N, v)$ which *i*th component $\psi^{i}(N, v)$ represents an assessment made by *i* of her gains from participating in the game.

A basic property for a solution is that it must divide among the agents all the gains from their cooperation. This is called *efficiency*.

Definition 1 (*Efficiency (E)*) $\sum_{i \in N} \psi^i(N, v) = v(N)$.

The *imputation set* $I(N, v)$ is the set of efficient and individually rational payoffs, that is

$$
I(N, v) := \left\{ x \in \mathbb{R}^N : \sum_{k \in N} x^k = v(N), \text{ and } x^k \ge v(k), \text{ for all } k \in N \right\}
$$

We start by considering the two-player case, i.e. $N = \{i, j\}$. A standard way of sharing the profits from cooperation between *i* and *j* is the principle of *equal division of the surplus*. This means that player *i* gets:

$$
\psi^i(\{i, j\}, v) = v(i) + \frac{1}{2} [v(\{i, j\}) - v(i) - v(j)].
$$

By *efficiency*, this implies that

$$
\psi^{i}(\{i, j\}, v) = \psi^{i}(i, v) + \frac{1}{2} \left[v(\{i, j\}) - \psi^{i}(i, v) - \psi^{j}(j, v) \right],
$$

and then it holds the equality

$$
\psi^{i}(\{i, j\}, v) - \psi^{i}(i, v) = \psi^{j}(\{i, j\}, v) - \psi^{j}(j, v).
$$
 (1)

Here are some ways to extend this principle to the general n-person case.

For each coalition *S* containing players *i*, *j*, the term $\Delta^i \psi^j(S, v) = \psi^j(S, v)$ $\psi^{j}(S \setminus i, v)$ is the gain of player *j* in coalition *S* due to the cooperation of player *i*.

Condition [\(1\)](#page-3-0) is introduced in Myerso[n](#page-29-1) [\(1980](#page-29-1)) with the name of *balanced contributions*, in order to characterize the Shapley value.^{[1](#page-3-1)}

¹ This property is also used in Hart and Mas-Colel[l](#page-28-0) [\(1989\)](#page-28-0) to characterize the Potential of a game (see also Calvo and Santos 1999).

Definition 2 (*Balanced contributions*) $\Delta^i \psi^j(N, v) = \Delta^j \psi^i(N, v)$ for all $i, j \in N$.

The *Shaple[y](#page-29-0) value* (Shapley [1953\)](#page-29-0) of the game (N, v) is the payoff vector $\varphi(N, v) \in$ \mathbb{R}^N defined by

$$
\varphi^i(N, v) = \sum_{\substack{S \subseteq N \\ i \in S}} \frac{(n-s)!(s-1)!}{n!} \Delta^i v(S), \ i \in N,
$$
\n⁽²⁾

where $s = |S|$ and $n = |N|$, and

$$
\Delta^i v(S) := v(S) - v(S \setminus i),
$$

represents the *marginal contribution* of player $i \in S$ to coalition $S \subseteq N$.

Alternatively, $\varphi^{i}(N, v)$ can be obtained recursively² by

$$
\varphi^i(S, v) = \frac{1}{s} \Delta^i v(S) + \frac{1}{s} \sum_{j \in S \setminus i} \varphi^i(S \setminus j, v), \quad \text{for all } i \in S \subseteq N,
$$
 (3)

starting with $\varphi^i(i, v) = v(i)$, for all $i \in N$.

Theorem 3 (Myerso[n](#page-29-1) [1980\)](#page-29-1) *There exists a unique solution on G satisfying* efficiency *and* balanced contributions, and this is the Shapley value φ .

Note that balanced contributions is a *bilateral* property: it is required for each pair of players. However, it is immediate that *balanced contributions*implies the following property:

$$
\sum_{k \in N \setminus i} \Delta^k \psi^i(N, v) = \sum_{k \in N \setminus i} \Delta^i \psi^k(N, v).
$$

That is, the sum of the *gains*^{[3](#page-4-1)} of player i due to the cooperation of the remaining players $k \in N \setminus i$ ($\sum_{k \in N \setminus i} \Delta^k \psi^i$ (*N*, *v*)) is equal to the sum of the *gains* of the remaining players $k \in N \setminus i$ ($\sum_{k \in N \setminus i} \Delta^i \psi^k(N, v)$) due to the cooperation of player *i*. This *reciprocity principle* is called as *average balanced contributions* in Hart and Mas-Co[l](#page-28-1)ell [\(1996](#page-28-1)).

Definition 4 (*Average balanced contributions*) $\sum_{k \in N \setminus i} \Delta^k \psi^i$ $(N, v) = \sum_{k \in N \setminus i} \Delta^i \psi^k$ (N, v) , for all $i \in N$.

This is a way of expressing the principle that each player should *receive from the others what she contributes to them*.

² See Hart and Mas-Colel[l](#page-28-1) [1996.](#page-28-1)

³ Because $1/(n-1)$ can appear in both sides of equation, the terms "average" or "total" can be used indistinctly.

Theorem 5 (Hart and Mas-Colel[l](#page-28-1) [1996\)](#page-28-1) *There exists a unique solution on G satisfying* efficiency *and* average balanced contributions*, and this is the Shapley value* ϕ*.*

Remark 6 In the class of TU-games, the properties of average balanced contributions and balanced contributions are equivalent. However, this fact is not longer true in the general class of non-transferable utility games. Indeed, average balanced contributions is weaker than balanced contributions (see note 25 in Hart and Mas-Colel[l](#page-28-1) [1996\)](#page-28-1).

Another way of extending condition [\(1\)](#page-3-0) to the n-player case is that *every player should contribute the same to the gains of the others*. Béal et al[.](#page-28-3) [\(2016\)](#page-28-3) define this property as follows:

Definition 7 (*Balanced collective contributions*) $\sum_{k \in N \setminus i} \Delta^i \psi^k(N, v) = \sum_{k \in N \setminus j}$ $\Delta^{j} \psi^{k}$ (N, v) , for all $i, j \in N$.

They show that there is a well-known solution in the literature that satisfies this property. This solution is the *equal allocation of nonseparable contribution value* $(ENSC-value)$ ϕ , defined by

$$
\phi^i(N, v) = \Delta^i v(N) + \frac{1}{n} \left[v(N) - \sum_{k \in N} \Delta^k v(N) \right], \quad i \in N.
$$
 (4)

Thus, ϕ rewards players according to their contribution $\Delta^i v(N)$ to the grand coalition *N*, and the remaining non-separable contribution $(v(N) - \sum_{k \in N} \Delta^k v(N))$ is shared equally among them in order to satisfy efficiency.

Theorem 8 (Béal et al[.](#page-28-3) [2016](#page-28-3)) *There exists a unique solution on G satisfying* efficiency *and* balanced collective contributions*, and this is the ENSC-value* φ*.*

Alternatively, condition [\(1\)](#page-3-0) can also be read as meaning that *each player should gain the same by the contribution of the others*. We can extend this principle for the n-player case as follows:

Definition 9 (*Equal collective gains (ECG)*) $\sum_{k \in N \setminus i} \Delta^k \psi^i (N, v) = \sum_{k \in N \setminus j}$ $\Delta^k \psi^j$ (*N*, *v*), for all *i*, $j \in N$.

We now show that there is a unique solution characterized by the properties of *efficiency* and *equal collective gains*.

Theorem 10 *There exists a unique solution on G satisfying* efficiency *and* equal collective gains*, and this is the equal collective gains value (ECG-value)* χ*, defined recursively by*

$$
\chi^{i}(S,v) = \frac{1}{s} \Delta^{*} v(S) + \frac{1}{s-1} \sum_{k \in S \backslash i} \chi^{i}(S \backslash k, v), \quad \text{for all } i \in S \subseteq N,
$$
 (5)

where[4](#page-6-0)

$$
\Delta^* v(S) = v(S) - \frac{1}{s-1} \sum_{k \in S} v(S \setminus k), \text{ for all } S \subseteq N.
$$

Proof Let ψ be a solution satisfying the above properties. Then, by *efficiency*, it holds that $\psi^i(i, v) = v(i) = \chi^i(i, v)$, for all $i \in N$. Now, let *N* be the grand coalition. By e*qual collective gains* we have

$$
\sum_{k \in N \setminus i} \Delta^k \psi^i(N, v) = \sum_{k \in N \setminus j} \Delta^k \psi^j(N, v) \Leftrightarrow
$$

(n-1) $\psi^i(N, v) - \sum_{k \in N \setminus i} \psi^i(N \setminus k, v) = (n-1) \psi^j(N, v) - \sum_{k \in N \setminus j} \psi^j(N \setminus k, v).$

Adding over all $j \in N$, it holds

$$
n (n-1) \psi^{i} (N, v) - n \sum_{k \in N \setminus i} \psi^{i} (N \setminus k, v) = (n-1) v(N) - \sum_{j \in N} \sum_{k \in N \setminus j} \psi^{j} (N \setminus k, v),
$$

and, by *efficiency*

$$
\psi^{i}(N, v) = \frac{1}{n} \left[v(N) - \frac{1}{(n-1)} \sum_{k \in N} v(N \backslash k) \right] + \frac{1}{n-1} \sum_{k \in N \backslash i} \psi^{i}(N \backslash k, v) = \chi^{i}(N, v).
$$

This formula [\(5\)](#page-5-0) shows that $\psi^{i}(N, v)$ is uniquely defined and, by construction satisfies *E* and *ECG*. Hence, $\psi = \chi$.

The above recursive formula [\(5\)](#page-5-0) of $\chi(N, v)$ has its corresponding direct formula-tion, similar to [\(2\)](#page-4-2) for the Shapley value, replacing $\Delta^i v(S)$ by $\frac{n}{s} \Delta^* v(S)$:

Proposition 11 *Formula* [\(5\)](#page-5-0) *is equivalent to*

$$
\chi^{i}(N,v) = \sum_{\substack{S \subseteq N \\ i \in S}} \frac{(n-s)!(s-1)!}{(n-1)!s} \Delta^{*}v(S), \quad i \in N.
$$
 (6)

Proof We use induction on the number of players. The one person case is trivial. Assume that (6) holds for $n - 1$ players. Then,

 $\overline{4}$ It is understood that $\Delta^* v(i) = v(i)$.

$$
\chi^{i}(N, v) = \frac{1}{n} \Delta^{*} v(N) + \frac{1}{n-1} \sum_{k \in N \setminus i} \chi^{i}(N \setminus k, v)
$$

\n
$$
= \frac{1}{n} \Delta^{*} v(N) + \frac{1}{n-1} \sum_{k \in N \setminus i} \sum_{\substack{S \subseteq N \setminus k \\ i \in S}} \frac{(n-1-s)!(s-1)!}{(n-2)!s} \Delta^{*} v(S)
$$

\n
$$
= \frac{1}{n} \Delta^{*} v(N)
$$

\n
$$
+ \frac{1}{n-1} \sum_{k \in N \setminus i} \left[\frac{1}{n-1} \Delta^{*} v(N \setminus k) + \sum_{\substack{S \subseteq N \setminus k \\ i \in S}} \frac{(n-1-s)!(s-1)!}{(n-2)!s} \Delta^{*} v(S) \right]
$$

\n
$$
= \frac{1}{n} \Delta^{*}_{v}(N) + \sum_{k \in N \setminus i} \frac{1}{n-1} \frac{1}{n-1} \Delta^{*}_{v}(N \setminus k)
$$

\n
$$
+ \sum_{k \in N \setminus i} \sum_{\substack{S \subseteq N \setminus k \\ i \in S}} \frac{1}{n-1} \frac{(n-1-s)!(s-1)!}{(n-2)!s} \Delta^{*}_{v}(S)
$$

\n
$$
= \frac{1}{n} \Delta^{*} v(N) + \sum_{\substack{k \in N \setminus i \\ i \in S}} \frac{1}{n-1} \frac{1}{n-1} \Delta^{*} v(N \setminus k)
$$

\n
$$
+ \sum_{\substack{S: |S| \le n-2 \\ i \in S}} \frac{n-s}{n-1} \frac{(n-1-s)!(s-1)!}{(n-2)!s} \Delta^{*} v(S)
$$

\n
$$
= \frac{1}{n} \Delta^{*} v(N) + \sum_{\substack{k \in N \setminus i \\ i \in S}} \frac{1}{n-1} \frac{1}{n-1} \Delta^{*} v(N \setminus k)
$$

\n
$$
+ \sum_{S: |S| \le n-2} \frac{(n-s)!(s-1)!}{(n-1)!s} \Delta^{*} v(S) = \sum_{S \subseteq N \atop i \in S} \frac{(n-s)!(s-
$$

Remark 12 A property similar to *equal collective gains* is introduced in Calvo and Gutiérrez-Lópe[z](#page-28-8) [\(2013](#page-28-8)). It is called *equal expected total gains:*

$$
\psi^i(N, v) + \sum_{k \in N \setminus i} \Delta^k \psi^i(N, v) = \psi^j(N, v) + \sum_{k \in N \setminus j} \Delta^k \psi^j(N, v), \quad (i, j \in N).
$$

It is shown that this property, jointly with efficiency, characterize the *solidarity value*, introduced in Sprumon[t](#page-29-9) [\(1990](#page-29-9)) and Nowak and Radzi[k](#page-29-10) [\(1994\)](#page-29-10), and defined by

$$
\zeta^{i}(N,v) = \sum_{\substack{S \subseteq N \\ i \in S}} \frac{(n-s)!(s-1)!}{n!} \Delta^{av} v(S), \quad (i \in N),
$$

² Springer

where

$$
\Delta^{av}v(S) = \frac{1}{s} \sum_{i \in S} \Delta^i v(S), \quad (S \subseteq N).
$$

Or recursively by

$$
\zeta^{i}(S, v) = \frac{1}{s} \Delta^{av} v(S) + \frac{1}{s} \sum_{k \in S \setminus i} \zeta^{i}(S \setminus k, v), \text{ for all } i \in S \subseteq N.
$$

There is a simple interpretation of formula [\(5\)](#page-5-0). Let ψ be a solution and (N, v) be a game. We define the *disagreement payoff* of *i* in coalition *S*, $i \in S$, denoted by $d^i_\psi(S, v)$, as $d^i_\psi(i, v) := 0$ and

$$
d_{\psi}^{i}(S, v) := \frac{1}{s - 1} \sum_{k \in S \setminus i} \psi^{i}(S \setminus k, v), \quad \text{if } |S| \ge 2.
$$

This amount is what player *i* expects to get with solution ψ in case there is no agreement in *S* and some player *k* other than *i* leaves the game.

The amount, $v(S) - \sum_{k \in S} d^k_v(S, v)$, can be interpreted as the benefit/loss of the cooperation that remains to be shared between the coalition members, after guaranteeing themselves their disagreement payoffs. Assuming that such benefit/loss is equally distributed, it follows that

$$
\psi^i(S, v) = \frac{1}{s} \left[v(S) - \sum_{k \in S} d^k_{\psi}(S, v) \right] + d^i_{\psi}(S, v), \quad \text{for all } i \in S \subseteq N. \tag{7}
$$

It turns out that ψ is the ECG-value, because, by efficiency, we have that

$$
v(S) - \sum_{k \in S} d_{\psi}^{k}(S, v) = v(S) - \frac{1}{s - 1} \sum_{k \in S} \sum_{i \in S \setminus k} \psi^{k}(S \setminus i, v)
$$

= $v(S) - \sum_{i \in S} \frac{v(S \setminus i)}{s - 1} = \Delta^{*} v(S).$

Moreover, Eq. [\(7\)](#page-8-0) implies that for all $|S| \ge 2$ and all *i*, $j \in S$, it also holds that

$$
\psi^{i}(S, v) - d_{\psi}^{i}(S, v) = \psi^{j}(S, v) - d_{\psi}^{j}(S, v).
$$

Remark 13 We can introduce asymmetries between players given by a vector of positive weights $w \in \mathbb{R}_{++}^N$. For each $i \in N$, w^i is the *weight* of player *i*. A *weighted solution* ψ_w is a function that assigns to every game (N, v) and every weight vector w, a vector $\psi_w(N, v) \in \mathbb{R}^N$. Weights are exogeneously given and independent of the game (N, v) . They can be interpreted in different ways, depending of the context.

For example, weighted solutions can support the use of asymmetries in applications where the players themselves represent groups of individuals. This is the case when the player set *N* is a "contraction" of the original situation in which the player set *M* is the union of coalitions of partners, or teams, where the cardinality of each team N_i is $|N_i| = w^i$. All the players in a team are symmetric and the team must be completed in order to be effective. Another example is the distribution of amounts of a public good among *N* cities. Here, it is assumed that all the citizens of each city receive the same amount of public good, so all of them are symmetric with respect to the distribution of that good, and there are no subgroups of citizens that have access to the good while others in the same city cannot consume it, so all of them are partners. The behavior of values under this kind of "replica" games has been studied in Kala[i](#page-29-11) [\(1977](#page-29-11)), Thomso[n](#page-29-12) [\(1986](#page-29-12)), Thomson and Lensber[g](#page-29-13) [\(1989\)](#page-29-13) and Calvo et al[.](#page-28-9) [\(2000\)](#page-28-9). Under this "population" interpretation, condition [\(1\)](#page-3-0) can be reformulated as

$$
\frac{1}{w^i} \left[\psi^i \left(\{i, j\}, v \right) - \psi^i \left(i, v \right) \right] = \frac{1}{w^j} \left[\psi^j \left(\{i, j\}, v \right) - \psi^j \left(j, v \right) \right]. \tag{8}
$$

This can be interpreted as that the *per capita gain of player i (by the contribution of player j) is equal to the per capita gain of player j (by the contribution of player i)* For the n-person case the *weighted collective gains principle* takes the following form:

Weighted collective gains: $(1/w^i) \sum_{k \in N \setminus i} \Delta^k \psi^i$ $(N, v) = (1/w^j) \sum_{k \in N \setminus j} \Delta^k \psi^j$ (N, v) , for all $i, j \in N$

We can characterize the weighted collective gains value in a similar way as the symmetric one, and then we omit the proof.

Theorem 14 *Let* $w \in \mathbb{R}_{++}^N$ *be a vector of positive weights. Then, there exists a unique solution on G satisfying* efficiency *and* weighted collective gains*, and this is the weighted collective gains value* $χ_w$ *defined recursively by*

$$
\chi_w^i(S, v) = \frac{w^i}{\sum_{k \in S} w^k} \Delta^* v(S) + \sum_{k \in S \backslash i} \frac{1}{s - 1} \chi_w^i(S \backslash k, v), \text{ for all } i \in S \subseteq N. \tag{9}
$$

3 Comparison and interpretation of the value

In this section we show some basic properties that satisfies the ECG-value, and compare its behavior with regard to the solutions mentioned above.

Building the payoff configuration $(\chi (S, v))_{S \subset N}$ following Eq. [\(7\)](#page-8-0), it could happen that $\Delta^* v(S) < 0$ for some coalition *S*. Then, at this step, players are negotiating losses and prefer not to reach an agreement within *S*, since χ^i (*S*, *v*) < d^i_χ (*S*, *v*). Therefore, in order to interpret the ECG-value as the plausible outcome of a gradual negotiation process, we need to impose some restriction on (N, v) to guarantee that $\Delta^*v(S)$ is non-negative for every $S \subseteq N$. To this end, note that

$$
\Delta^* v(S) = v(S) - \sum_{k \in S} \frac{v(S \backslash k)}{s - 1} = \frac{1}{s - 1} \left[s v(S) - \sum_{k \in S} v(S \backslash k) - v(S) \right]
$$

$$
= \frac{1}{s - 1} \left[\sum_{k \in S} \Delta^k v(S) - v(S) \right].
$$

According to this fact, we say that a game (*N*, v) satisfies *average productivity (AP) if*

$$
\frac{1}{s} \sum_{k \in S} \Delta^k v(S) \ge \frac{v(S)}{s}.
$$
 for all $S \subseteq N$. (10)

That is, the average of the marginal contributions is greater or equal than the per-capita worth.^{[5](#page-10-0)} We denote by G^{AP} the family of TU-games satisfying average productivity.

We now show the relationship between *AP* and some monotonicity properties in TU-games.

A game (N, v) is said *totally additive* if $v(S) = \sum_{k \in S} v(k)$ for all $S \subseteq N$. A solution ψ satisfies *individual rationality* if $\psi^i(N, v) \ge v(i)$ for all $i \in N$. If (N, v) is totally additive then it holds that $\Delta^* v(S) = 0$ for all $S \subseteq N$, with $|S| \ge 2$. This implies that $\chi^i(N, v) = v(i)$, for all $i \in N$, and therefore satisfies individual rationality in totally additive games.⁶ On the contrary, the solidarity value does not satisfy this property in this class of games.

A game (N, v) is said *monotone* if $v(S) \le v(T)$ whenever $S \subseteq T$. A game (N, v) is said *per-capita monotone* if

$$
\frac{v(S)}{s} \le \frac{v(T)}{t} \quad \text{whenever } S \subseteq T. \tag{11}
$$

A game (N, v) is said *convex* (Shaple[y](#page-29-14) [1971](#page-29-14)) if $v(S) + v(T) \le v(S \cup T) +$ $v(S \cap T)$ for all *S*, $T \subseteq N$. Equivalently, (N, v) is convex if $\Delta^i v(S \cup i) \leq \Delta^i v(T \cup i)$ for all $i \in N$ and all $S, T \subseteq N\backslash i$ with $S \subseteq T$. A convex game describes the situation of increasing returns of cooperation: the larger the coalition to which player *i* belongs, the larger her marginal contribution to it.

Proposition 15 *If* (*N*, v) *is a per-capita monotone game, then* (*N*, v) *satisfies AP.*

Proof Let (N, v) satisfying (11) , then

$$
\frac{v(S)}{s} \ge \frac{v(S \setminus k)}{s-1} \text{ for all } k \in S \implies \frac{v(S)}{s} \ge \frac{1}{s} \sum_{k \in S} \frac{v(S \setminus k)}{s-1} \iff
$$

⁵ The term $1/s$ on both sides of the inequality (10) has been left for interpretation reasons.

⁶ The same happens for the Shapley and the ENSC values.

 \Box

 \Box

$$
(s-1) v(S) \ge \sum_{k \in S} v(S \setminus k) \Leftrightarrow sv(S) - \sum_{k \in S} v(S \setminus k) \ge v(S) \Leftrightarrow
$$

$$
\sum_{k \in S} \Delta_v^k(S) \ge v(S).
$$

Proposition 16 *If* (*N*, v) *is a convex game, then* (*N*, v) *satisfies AP.*

Proof Let a coalition $S \subseteq N$, and π be an order defined in *S*. Denote by $P^k_{\pi} =$ ${j \in S : \pi(j) < \pi(k)}$ the set of predecessors of player *k* in the order given by π . We have that

$$
\sum_{k\in S}\left[v\left(P_{\pi}^k\cup i\right)-v\left(P_{\pi}^k\right)\right]=v(S).
$$

By construction, it is always true that $P^k_\pi \subseteq S \backslash k$. Therefore, if (N, v) is a convex game, it holds that

$$
v(P_{\pi}^{k} \cup i) - v(P_{\pi}^{k}) \leq v(S) - v(S \setminus k),
$$

and then

$$
v(S) = \sum_{k \in S} \left[v \left(P_{\pi}^k \cup i \right) - v \left(P_{\pi}^k \right) \right] \le \sum_{k \in S} \left[v(S) - v(S \backslash k) \right] .
$$

However, the property *AP* does not imply neither monotonicity, per-capita monotonicity, nor convexity.

Example 1: Let $N = \{1, 2, 3\}$ be the player set, $\alpha \in \mathbb{R}$ and v defined as

$$
v(1) = 1 + 2\alpha; \ v(2) = v(3) = -\alpha; \n v (\{1, 2\}) = v(\{1, 3\}) = 1 + \alpha; \n v (\{2, 3\}) = 2 - 2\alpha; \ v (\{1, 2, 3\}) = 2.
$$

This game satisfies *AP* but does not satisfy any of the other properties.

Moreover, it holds that $\sum_{k \in S} \Delta^k v(S) = v(S)$, for all coalitions $S \neq \{2, 3\}$. This fact simplifies the computation of $\chi({1, 2, 3}, v)$ in this example. In particular, we find that

$$
\chi^{1}(\{1, 2, 3\}, v) = 1 + 2\alpha, \ \chi^{2}(\{1, 2, 3\}, v) = \chi^{3}(\{1, 2, 3\}, v) = \frac{1}{2} - \alpha.
$$

It is illustrative to compare these values with those obtained with φ , φ , and ζ :

Shapley:
$$
\varphi^1(\{1, 2, 3\}, v) = \frac{2}{3} + 2\alpha, \varphi^2(\{1, 2, 3\}, v) = \varphi^3(\{1, 2, 3\}, v) = \frac{2}{3} - \alpha,
$$

Fig. 1 The imputation set

$$
\text{ENSC:} \ \ \phi^1(\{1, 2, 3\}, v) = 2\alpha, \ \phi^2(\{1, 2, 3\}, v) = \phi^3(\{1, 2, 3\}, v) = 1 - \alpha,
$$
\n
$$
\text{Solidarity:} \ \ \zeta^1(\{1, 2, 3\}, v) = \frac{13}{18} + \frac{5\alpha}{6}, \ \zeta^2(\{1, 2, 3\}, v) = \zeta^3(\{1, 2, 3\}, v) = \frac{23}{36} - \frac{5\alpha}{12},
$$

Remarkably, none of these last three values satisfy individual rationality for every α > $-5/21$, unlike the ECG-value. We show this situation graphically in the following Fig. [1](#page-12-0) for values of $\alpha \geq 0$.

The next proposition shows that if a game satisfies *AP* then the equal collective gains value satisfies individual rationality.

Proposition 17 *If* (N, v) *satisfies AP, then it holds that* χ $(N, v) \in I(N, v)$ *.*

Proof The proof is done by induction. Then one player case is trivial, because $\chi^{i}(i, v) = v(i)$. Assume that it holds for coalitions of size $s - 1$. Therefore, by condition *AP* and [\(7\)](#page-8-0), we have that

$$
\chi^i(S, v) \ge d^i_{\chi}(S, v) = \frac{1}{s-1} \sum_{k \in S \setminus i} \chi^i(S \setminus k, v) \ge v(i),
$$

as $\chi^{i}(S \setminus k, v) \ge v(i)$ for all $k \in S \setminus i$, by the induction hypothesis.

What about the stability of the ECG-value? We do not have positive results on this. The *core* $C(N, v)$ of a game (N, v) is the set of efficient and coalitionally rational payoffs, that is

$$
C(N, v) := \left\{ x \in \mathbb{R}^N : \sum_{k \in N} x^k = v(N), \text{ and } \sum_{k \in S} x^k \ge v(S), \text{ for all } S \subseteq N \right\}
$$

Convex games have a nonempty core (Shaple[y](#page-29-14) [1971](#page-29-14)). Now, we show that if a game is convex, the equal collective gains value could be outside the core.

Example 2: Let $({1, 2, 3}, v)$ be the game defined by $v(i) = 0, i = 1, 2, 3;$ $v({1, 2}) = 1$; $v({1, 3}) = v({2, 3}) = 0$; and $v({1, 2, 3}) = 1$. This is a convex game and its core is given by the convex hull of $\{(1, 0, 0), (0, 1, 0)\}$. Therefore, any point *x* in the core must verify that $x^1 + x^2 = 1$ and $x^k > 0$, $k = 1, 2, 3$. The ECG-value is

$$
\chi^{1}(\{1, 2, 3\}, v) = \frac{5}{12}, \ \ \chi^{2}(\{1, 2, 3\}, v) = \frac{5}{12}, \ \ \chi^{3}(\{1, 2, 3\}, v) = \frac{2}{12},
$$

and then

$$
\chi^{1}(\{1, 2, 3\}, v) + \chi^{2}(\{1, 2, 3\}, v) = \frac{10}{12} < 1
$$

which means that χ ({1, 2, 3}, v) does not belong to the core.

All these values considered here belong to the large family of efficient, linear and symmetric values (ELS-values). There are several alternative char[a](#page-28-10)cterizations of this family in the literarure (Ruiz et al[.](#page-29-15) [1998](#page-29-15); Driessen and Radzik [2003](#page-28-10); Hernandez-[L](#page-28-14)amoneda et al[.](#page-28-11) [2008](#page-28-11); Chameni and Andjig[a](#page-28-12) [2008](#page-28-12); Chameni Nembu[a](#page-28-13) [2012;](#page-28-13) Casajus [2012](#page-28-14)). We recall here the Chameni's characterization:

Proposition 18 (Ch[a](#page-28-13)meni Nembua [2012](#page-28-13)) *A value* ψ^{α} *is an ELS-value if, and only if, there exists a sequence of parameters* $\alpha = ((\alpha_s^n)_{s=1}^n)_{n=1,2,...}$, with $\alpha_s^n \in \mathbb{R}$ for all n *and s*, *and* $\alpha_1^n = 1$ *, such that*

$$
\psi^{\alpha,i}(N,v) = \sum_{\substack{S \subseteq N \\ i \in S}} \frac{(s-1)!(n-s)!}{n!} \Delta^{\alpha_s^n|i} v(S), \quad (i \in N), \tag{12}
$$

where

$$
\Delta^{\alpha_s^n|i}v(S) = \alpha_s^n \Delta^i v(S) + \frac{1 - \alpha_s^n}{s - 1} \sum_{k \in S \setminus i} \Delta^k v(S) \tag{13}
$$

$$
= v(S) - \alpha_s^n v(S \setminus i) - \frac{1 - \alpha_s^n}{s - 1} \sum_{k \in S \setminus i} v(S \setminus k). \tag{14}
$$

When $\alpha_s^n \in [0, 1]$, the coefficients $(\alpha_s^n)_{s=1}^n$ have an intuitive interpretation: if coalition *S* forms, each player $i \in S$ receives a fraction α_s^n of her contribution $\Delta^i v(S)$, with the rest $(1 - \alpha_s^n) \Delta^i v(S)$ being equally shared among the remaining players in the coalition. Thus, player *i* receives a share α_s^n of her own contribution, plus a share $(1 - \alpha_s^n) / (s - 1)$ of the contribution of each of the other players in the coalition. Next proposition shows the α 's parameters associated to these values.

Proposition 19

- (a) *The ENSC-value* ϕ *is obtained when* $\alpha_n^n = n 1$ *and* $a_s^n = 0$ *for all* $1 < s < n$.
- (b) *The Shapley value* φ *is obtained when* $\alpha_s^n = 1$ *for all n, s* > 1*.*
- (c) *The ECG-value* χ *is obtained when* $\alpha_s^n = \frac{n}{s(s-1)}$ *for all n*, $s > 1$ *.*
- (d) *The solidarity value* ζ *is obtained when* $\alpha_s^n = 1/s$ *for all n, s* > 1*.*

These parameters α_s^n show the different weights that the values give to the contributions of the players to the coalitions they belong to, depending on the size of the coalition. For the Shapley value, only the own contribution $\Delta^i v(S)$ is considered, $\alpha_s^n = 1$, in all sizes *s*. The ECG-value gives larger weight to the own contribution $\Delta^i v(S)$ at lower size:

$$
\alpha_n^n = \frac{1}{n-1} < \cdots < \frac{n}{s(s-1)} < \cdots < \alpha_2^n = \frac{n}{2}.
$$

Something similar happens to the solidarity value:

$$
\alpha_n^n=\frac{1}{n}<\cdots<\frac{1}{s}<\cdots<\alpha_2^n=\frac{1}{2}.
$$

The opposite case is the ENSC-value, which gives weight only to the own contribution $\Delta^i v(N)$ in the grand coalition *N*: $\alpha_n^n = n - 1$, and $a_s^n = 0$ otherwise.

4 Axiomatic characterizations

We here propose four additional axiomatizations of the equal collective gains value. The first one is done with *additivity* and a modification of the *null player* axiom, similar to that in Shaple[y](#page-29-0) [\(1953](#page-29-0)) for his value. The second one with a *relaxation* of the *equal collective gains* property, similar to that in Casaju[s](#page-28-2) [\(2017\)](#page-28-2) for the Shapley value. This relaxation involves intra-personal utility comparisons but avoids inter-personal utility comparisons. The third one with the (van den Brin[k](#page-29-3) [2001\)](#page-29-3)'s *fairness*, and the fourth one, applying the *equal collective gains property* only *to symmetric players*, following Yokote and Kong[o](#page-29-4) [\(2017\)](#page-29-4) for the Shapley value.

We need some additional definitions. Two players $i, j \in N$ are *symmetric* in (N, v) if *v* (*S* ∪ *i*) = *v* (*S* ∪ *j*) for all *S* ⊆ *N* \{*i*, *j*}. Player *i* ∈ *N* is a *null player* in (*N*, *v*) if $\Delta^i v$ (*S*) = 0 for all *S* ⊆ *N*, *i* ∈ *S*. Player *i* ∈ *N* is a *dummy player* in (N, v) if $\Delta^i v(S) = v(i)$ for all $S \subseteq N$, $i \in S$. For any two games (N, v) and (N, v') and *a*, *b* ∈ ℝ, the game $(N, av + bv')$ is defined by $(av + bv')(S) = av(S) + bv'(S)$ for all $S \subseteq N$.

Consider the following properties of a solution ψ in \mathcal{G}^N :

Additivity (A): For all (N, v) and $(N, w) \in \mathcal{G}^N$, $\psi(N, v + w) = \psi(N, v) +$ $\psi(N,w)$.

Symmetry (S): For all $(N, v) \in G^N$ and all $\{i, j\} \subset N$, if *i* and *j* are symmetric players in (N, v) , then $\psi^{i}(N, v) = \psi^{j}(N, v)$.

Null player axiom (N): For all $(N, v) \in \mathcal{G}^N$ and all $i \in N$, if *i* is a null player in (N, v) , then ψ^i $(N, v) = 0$.

Dummy player axiom (D): For all $(N, v) \in \mathcal{G}^N$ and all $i \in N$, if *i* is a dummy player in (N, v) , then ψ^i $(N, v) = v(i)$.

The following theorem is due to Shapley.

Theorem 20 (Shaple[y](#page-29-0) [1953](#page-29-0)) *A solution* ψ *on* \mathcal{G}^N *satisfies* efficiency, additivity, symmetry *and* the null player axiom *if and only if* ψ *is the Shapley value.*

Many variations of the null player axiom have been successfully used to characterize other solutions (see Nowak and Radzi[k](#page-29-10) [1994](#page-29-10); Ju et al[.](#page-28-15) [2007](#page-28-15); Kamijo and Kong[o](#page-29-16) [2012;](#page-29-16) Chameni Nembu[a](#page-28-13) [2012](#page-28-13); Casajus and Huettne[r](#page-28-16) [2014](#page-28-16); van den Brink and Funak[i](#page-29-17) [2015;](#page-29-17) Béal et al[.](#page-28-17) [2015](#page-28-17); Radzik and Driesse[n](#page-29-18) [2016](#page-29-18)). We recall the null player variation introduced in Nowak and Radzi[k](#page-29-10) [\(1994\)](#page-29-10) for the characterization of the solidarity value: Player *i* ∈ *N* is an *A-null player* in (N, v) if $\Delta^{av}v(S) = 0$ for all coalitions $S \subseteq N$ containing *i*, where $\Delta^{av} v(S) := 1/s \sum_{k \in S} \Delta^k v(S)$.

Theorem 21 (Nowa[k](#page-29-10) and Radzik [1994](#page-29-10)) *A solution* ψ *on* \mathcal{G}^N *satisfies* efficiency, additivity, symmetry *and* the A-null player axiom *if and only if* ψ *is the solidarity value.*

We introduce here a close version of the A-null player axiom. We say that player $i \in N$ is an *AP-dummy player* in (N, v) if

$$
\Delta^{av}v(S) = \frac{v(S)}{s}
$$

for all coalitions $S \subseteq N$ containing $i, |S| \ge 2$. Notice that $\Delta^{av}v(S) = v(S)/s$ is equivalent to $\Delta^* v(S) = 0$. We say that a player is an *AP-null player* in (N, v) if *i* is an AP-dummy player and $v(i) = 0$. It is clear that the equal collective gains value satisfies efficiency, additivity, symmetry and the following axioms:

Definition 22 (*AP-Dummy player axiom (AP-D)*) For all $(N, v) \in \mathcal{G}^N$ and all $i \in N$, if *i* is an *AP*-dummy player in (N, v) , then $\psi^{i}(N, v) = v(i)$.

Definition 23 (*AP-Null player axiom (AP-N)*) For all $(N, v) \in \mathcal{G}^N$ and all $i \in N$, if *i* is an *AP*-null player in (N, v) , then $\psi^{i}(N, v) = 0$.

We define a new basis for \mathcal{G}^N , denoted by $\{(N, v_T)\}_{\emptyset \neq T \subset N}$. For all $\emptyset \neq T \subseteq N$, (N, v_T) is defined by

$$
v_T(S) = \begin{cases} \left(\frac{|S| - 1}{|T| - 1}\right)^{-1}, & \text{if } S \supseteq T, \\ 0, & \text{otherwise.} \end{cases}
$$
(15)

It is easy to see that $\Delta_{vr}^*(S) = 0$ for all coalitions $S \neq T$. Therefore, it is immediate that all players in $N \setminus T$ are *AP*-null players in the game (N, v_T) , so they receive a zero payoff, and all players in *T* are symmetric so they receive the same payoff. Thus, it holds that

$$
\chi^{i}(N, v_T) = \begin{cases} \frac{1}{|T|} v_T(N), & \text{if } i \in T, \\ 0, & \text{otherwise.} \end{cases}
$$

We now present our first characterization of χ .

Theorem 24 *A solution* ψ *on* G^N *satisfies* efficiency, additivity, symmetry *and* the AP-null player axiom *if and only if* ψ *is the equal collective gains value.*

Proof We omit it because it parallels that for the Shapley value by Shaple[y](#page-29-0) [\(1953\)](#page-29-0), or for the solidarity value by Nowa[k](#page-29-10) and Radzik [\(1994\)](#page-29-10). \Box

Casaju[s](#page-28-2) [\(2017\)](#page-28-2) introduces a relaxation of the balanced contributions property called the *weak balanced contributions property*.

Definition 25 (*Weak balanced contributions property (WBC)*) sign $(\Delta^i \psi^j(N, v))$ = sign $(\Delta^{j} \psi^{i}(N, v))$ for all *i*, $j \in N$.

Recall that the sign function, sign: $\mathbb{R} \to \{-1, 0, 1\}$ is given by sign(*x*) = 1 for $x > 0$, sign(0) = 0, and sign(*x*) = -1 for *x* < 0.

As Casajus pointed "Since the balanced contributions property equates the differences of two players' payoffs, it implicitly involves the interpersonal comparison of utilities. Inter-personal utility comparison, however, is often criticized from the viewpoint of utility theory." Therefore, relaxing this principle, requiring that these payoffs' variations only change in the *same direction*, avoid this kind of *quantitative* interpersonal utility comparisons, resting only in a *qualitative* comparison. It turns out that there exists a large class of solutions that satisfy efficiency and the weak balanced contributions property, among them the subclass of weighted Shapley values. Adding *weak differential marginality* to efficiency and weak balanced contributions, Casajus [\(2017,](#page-28-2) Theorem 2) recovers the Shapley value.

The principle of *differential marginality* was introduced in Casaju[s](#page-28-18) [\(2011](#page-28-18)) to characterize the Shapley value together with efficiency and the null player property. It indicates that whenever two agents' productivities change by the same amount, then their payoffs change in the same amount:

Definition 26 *Differential marginality*, (DM): For all (N, v) and $(N, w) \in \mathcal{G}^N$, and *i*, *j* ∈ *N*, if $v(S \cup i) - w(S \cup i) = v(S \cup j) - w(S \cup j)$, for all $S \subseteq N \setminus \{i, j\}$, then

$$
\psi^{i}(N, v) - \psi^{i}(N, w) = \psi^{j}(N, v) - \psi^{j}(N, w).
$$

Weak differential marginality is a relaxation of differential marginality. It indicates that whenever two agents' productivities change by the same amount, then their payoffs change in the *same direction*:

Definition 27 (*Weak differential marginality (WDM)*) For all (N, v) and $(N, w) \in$ G^N , and *i*, $j \in N$, if $v(S \cup i) - w(S \cup i) = v(S \cup i) - w(S \cup i)$, for all $S \subseteq N \setminus \{i, j\}$, then

$$
\operatorname{sign}\left(\psi^i(N,\,v)-\psi^i(N,\,w)\right)=\operatorname{sign}\left(\psi^j(N,\,v)-\psi^j(N,\,w)\right).
$$

Casajus and Yokot[e](#page-28-7) [\(2017\)](#page-28-7) prove that for games with more than two players, the Casajus' characterization (Casaju[s](#page-28-18) [2011](#page-28-18)) can be improved by using weak differential marginality instead of differential marginality.

Th[e](#page-28-7)orem 28 (Casajus and Yokote [2017](#page-28-7)) Let $|N| \neq 2$. The Shapley value is the *unique solution that satisfies* efficiency*, the* null player property *and* weak differential marginality*.*

If the null player property is strengthened into the dummy player property, this theorem also holds for $|N| = 2$.

Casaju[s](#page-28-2) [\(2017\)](#page-28-2) proves the following theorem that rests on the fact that efficiency and the weak balanced contributions property imply the dummy player property (Lemma 1, Casaju[s](#page-28-2) [2017](#page-28-2)).

Theorem 29 (Casaju[s](#page-28-2) [2017](#page-28-2)) *The Shapley value is the unique solution on G that satisfies the properties of* efficiency*,* weak balanced contributions*, and* weak differential marginality*.*

Following Casaju[s](#page-28-2) [\(2017\)](#page-28-2), we suggest a relaxation of the equal collective gains property, called the *weak equal collective gains* property in order to characterize the ECG-value χ with efficiency and weak differential marginality.

Definition 30 (*Weak equal collective gains property (WECG)*)

$$
\text{sign}\left(\sum_{k \in N \setminus i} \Delta^k \psi^i\left(N, v\right)\right) = \text{sign}\left(\sum_{k \in N \setminus j} \Delta^k \psi^j\left(N, v\right)\right), \text{ for all } i, j \in N.
$$

As χ satisfies equal collective gains property, its obvious that χ also satisfies *WECG*. We now prove that χ also satisfies differential marginality.

Proposition 31 *The ECG-value* χ *satisfies differential marginality.*

Proof Let (N, v) and $(N, w) \in \mathcal{G}^N$, and $i, j \in N$, such that $v(S \cup i) - w(S \cup i) =$ $v(S \cup j) - w(S \cup j)$, for all $S \subseteq N \setminus \{i, j\}$. Then, it holds that

$$
\Delta^*_{v}(S \cup i) - \Delta^*_{w}(S \cup i) = \Delta^*_{v}(S \cup j) - \Delta^*_{w}(S \cup j), \text{ for all } S \subseteq N \setminus \{i, j\}.
$$

Then,

$$
\chi^{i}(N, v) - \chi^{i}(N, w) = \sum_{\substack{S \subseteq N \\ i \in S}} \frac{(n-s)!(s-1)!}{(n-1)!s} \left(\Delta_{v}^{*}(S) - \Delta_{w}^{*}(S)\right)
$$

 $\textcircled{2}$ Springer

$$
= \sum_{\substack{S \subseteq N \\ i \in S, j \notin S}} \frac{(n-s)!(s-1)!}{(n-1)!s} \left(\Delta_v^*(S) - \Delta_w^*(S)\right)
$$

+
$$
\sum_{\substack{S \subseteq N \\ i \in S, j \in S}} \frac{(n-s)!(s-1)!}{(n-1)!s} \left(\Delta_v^*(S) - \Delta_w^*(S)\right)
$$

=
$$
\sum_{\substack{S \subseteq N \\ j \in S, i \notin S}} \frac{(n-s)!(s-1)!}{(n-1)!s} \left(\Delta_v^*(S) - \Delta_w^*(S)\right)
$$

+
$$
\sum_{\substack{S \subseteq N \\ i \in S, j \in S}} \frac{(n-s)!(s-1)!}{(n-1)!s} \left(\Delta_v^*(S) - \Delta_w^*(S)\right)
$$

=
$$
\chi^j(N, v) - \chi^j(N, w).
$$

This fact implies that χ also satisfies weak differential marginality. We now prove our second characterization.

Theorem 32 *The ECG-value* χ *is the unique solution on G that satisfies* efficiency*, the* weak equal collective gains property *and* weak differential marginality*.*

Proof Existence. We already know that *χ* satisfies efficiency, weak differential marginality and weak equal collective gains.

Uniqueness. Let ψ be a solution satisfying the above axioms. Let (N, v) be a game. If $|N| = 1$, by *E*, $\psi^i(N, v) = v(i) = \chi^i(N, v)$. Suppose $|N| \ge 2$. We show that $\psi = \chi$ by induction.

First, we define the game (N, w) as

$$
\begin{cases} w(N\backslash i) = \frac{n-1}{n} \Delta_v^*(N) + v(N\backslash i), \text{ for all } i \in N, \\ w(S) = v(S), \text{ for all } S \neq N\backslash i, i \in N. \end{cases}
$$

For all $i, j \in N$, it holds that

$$
v(S \cup i) - w(S \cup i) = v(S \cup j) - w(S \cup j) = \begin{cases} -\frac{n-1}{n} \Delta_v^*(N), & \text{for } S = N \setminus \{i, j\}, \\ 0, & \text{otherwise} \end{cases}
$$

Therefore, by *WDM*, sign $(\psi^i(N, v) - \psi^i(N, w)) = \text{sign}(\psi^j(N, v) - \psi^j(N, w)),$ for all $i, j \in N$, and then, by E and $v(N) = w(N)$, necessarily $\psi^i(N, v) = \psi^i(N, w)$ for all $i \in N$.

Assume by induction that $\psi^i(N\backslash k, w) = \chi^i(N\backslash k, w)$ for all $k \in N$. By construction of χ , it holds that $\chi^i(N\backslash k, w) = \frac{1}{n} \Delta_v^*(N) + \chi^i(N\backslash k, v)$. Applying *WECG* and the induction hypothesis, we obtain that

$$
sign\left(\psi^i\left(N,w\right)-\frac{1}{n-1}\sum_{k\in N\setminus i}\chi^i\left(N\setminus k,w\right)\right)
$$

 \Box

$$
= \text{sign}\left(\psi^j\left(N, w\right) - \frac{1}{n-1} \sum_{k \in N \setminus j} \chi^j\left(N \setminus k, w\right)\right), \text{ for all } j \in N.
$$

Therefore,

$$
\text{sign}\left(\psi^i\left(N,w\right)-\frac{1}{n-1}\sum_{k\in N}\chi^i\left(N\backslash k,w\right)\right)
$$
\n
$$
=\text{sign}\left(\sum_{j\in N}\left(\psi^j\left(N,w\right)-\frac{1}{n-1}\sum_{k\in N\backslash j}\chi^j\left(N\backslash k,w\right)\right)\right)
$$
\n
$$
=\text{sign}\left(w(N)-\frac{1}{n-1}\sum_{k\in N}w\left(N\backslash k\right)\right)=\text{sign}\left(\Delta_v^*(N)-\Delta_v^*(N)\right)=0.
$$

This implies, for all $i \in N$,

$$
\psi^{i}(N, v) = \psi^{i}(N, w) = \frac{1}{n-1} \sum_{k \in N \setminus i} \chi^{i}(N \setminus k, w)
$$

= $\frac{1}{n} \Delta_{v}^{*}(N) + \frac{1}{n-1} \sum_{k \in N \setminus i} \chi^{i}(N \setminus k, v) = \chi^{i}(N, v).$

Remark 33 The axiom system in Theorem [32](#page-18-0) is independent. Indeed:

- (1) The solution ψ given by ψ^i (*N*, *v*) = 0 for all $i \in N$ and (*N*, *v*) $\in \mathcal{G}$ satisfies the axioms of Theorem [32](#page-18-0) except efficiency.
- (2) The Shapley value satisfies the axioms of Theorem [32](#page-18-0) except the *weak equal collective gains* property*.*
- (3) For $(N, v) \in \mathcal{G}^N$, let $N_0(v) = \{i \in N : i \text{ is a } AP \text{null player in } (N, v)\}.$ The solution ψ given by

$$
\psi^i(N, v) = \begin{cases} \frac{v(N)}{|N \diagdown N_0(v)|}, & i \in N \diagdown N_0(v), \\ 0, & i \in N_0(v). \end{cases}
$$

satisfies the axioms of Theorem [32](#page-18-0) except weak differential marginality.

It can also be proved the following proposition.

Proposition 34 *If a solution satisfies efficiency and the weak equal collective gains property, then it also satisfies the AP-dummy player axiom.*

Proof Let ψ be a solution satisfying *E* and *WECG*, and let $i \in N$ be a *AP-dummy player* in(*N*, *v*). If $|N| = 1$, by *E*, $\psi^{i}(N, v) = v(i)$. Suppose $|N| > 2$ and assume

by induction that $\psi_v^i(N \setminus k) = v(i)$ for all $k \in N$. By *WECG*,

$$
\text{sign}\left(\psi^i\left(N,\,v\right)-\frac{1}{n-1}\sum_{k\in N\setminus i}\psi^i\left(N\setminus k,\,v\right)\right)
$$
\n
$$
=\text{sign}\left(\psi^j\left(N,\,v\right)-\frac{1}{n-1}\sum_{k\in N\setminus j}\psi^j\left(N\setminus k,\,v\right)\right),\text{ for all }j\in N.
$$

Therefore,

$$
\text{sign}\left(\psi^i(N, v) - \frac{1}{n-1} \sum_{k \in N \setminus i} \psi^i(N \setminus k, v)\right)
$$
\n
$$
= \text{sign}\left(\sum_{j \in N} \left(\psi^j(N, v) - \frac{1}{n-1} \sum_{k \in N \setminus j} \psi^j(N \setminus k, v)\right)\right)
$$
\n
$$
= \text{sign}\left(v(N) - \frac{1}{n-1} \sum_{k \in N} v(N \setminus k)\right) = \text{sign}\left(\Delta_v^*(N)\right) = 0.
$$

That is,

$$
\psi^i(N, v) - \frac{1}{n-1} \sum_{k \in N \setminus i} \psi^i(N \setminus k, v) = 0,
$$

and by the induction hypothesis, ψ^i (*N*, *v*) = *v*(*i*).

Proposition [31](#page-17-0) shows that the ECG-value satisfies differential marginality. Casaju[s](#page-28-18) [\(2011\)](#page-28-18) proves that *DM* is equivalent to the van den Brin[k](#page-29-3) [\(2001](#page-29-3)) *fairness*:

Definition 35 (*Fairness (BF)*) If $i, j \in N$ are symmetric in $(N, w) \in \mathcal{G}^N$ then, $\psi^{i}(N, v + w) - \psi^{i}(N, v) = \psi^{j}(N, v + w) - \psi^{j}(N, v)$, for all $(N, v) \in \mathcal{G}^{N}$.

van den Brin[k](#page-29-3) [\(2001](#page-29-3)) proves that fairness, efficiency and the null player axiom characterize the Shapley value. We now prove a similar characterization of the ECGvalue.

Theorem 36 *The ECG-value* χ *is the unique solution on* \mathcal{G}^N *that satisfies* efficiency, *the AP*-null player axiom *and* fairness*.*

Proof Existence. We already know that χ satisfies efficiency and the *AP*-null player axiom. Moreover, Proposition [31](#page-17-0) shows that the ECG-value satisfies differential marginality and Casaju[s](#page-28-18) [\(2011\)](#page-28-18) proves that *DM* is equivalent to fairness.

Uniqueness. Let ψ be a solution satisfying the above axioms.

First, we show that the *AP*-null player axiom and fairness imply symmetry. Indeed, for the *null game* $(N, v_0) \in \mathcal{G}^N$ given by $v_0(S) = 0$ for all $S \subseteq N$, the *AP*-null player axiom implies that ψ^i (*N*, v_0) = 0 for all $i \in N$. Let (*N*, *v*) be a game. If $i, j \in N$ are symmetric in (N, v) , then fairness implies that

$$
\psi^i(N, v) = \psi^i(N, v + v_0) = \psi^i(N, v + v_0) - \psi^i(N, v_0)
$$

=
$$
\psi^j(N, v + v_0) - \psi^j(N, v_0) = \psi^j(N, v).
$$

Thus, ψ satisfies symmetry.

On the other hand, Ca[s](#page-28-18)ajus [\(2011](#page-28-18)), Proposition 6 proves that for $|N| \neq 2$, efficiency, *null game* (ψ^i (*N*, v_0) = 0 for all $i \in N$, and differential marginality imply additivity. Since the *AP*-null player axiom implies null game, and fairness is equivalent to *DM*, then ψ satisfies *A* for $|N| \neq 2$, which, in view of Theorem [24,](#page-16-0) proves the claim.

Remains the uniqueness for $|N| = 2$. Let $N = \{1, 2\}$ and $(N, v) \in \mathcal{G}^N$. We now use the fact that the games $\{(N, v_T)\}_{\emptyset \neq T \subset N}$ form a basis for \mathcal{G}^N . Thus, $v =$ $\alpha_N v_N + \alpha_1 v_{\{1\}} + \alpha_2 v_{\{2\}}$, where the constants α_T are uniquely determined by the game (N, v) . Define $(N, w) \in \mathcal{G}^N$ as $w = -\alpha_N v_N - \alpha_2 (v_{\{1\}} + v_{\{2\}})$. We have that $v + w = (\alpha_1 - \alpha_2) v_{\{1\}}$ and players 1 and 2 are symmetric in (N, w) . By BF and E,

$$
\psi^1(N, v) - \psi^2(N, v) = \psi^1(N, v + w) - \psi^2(N, v + w)
$$
 and

$$
\psi^1(N, v) + \psi^2(N, v) = v(N).
$$

Since player 2 is an *AP*-null player in $(N, v + w)$, ψ $(N, v + w)$ is uniquely determined by *E* and $AP-N$. Hence, ψ (N, v) is unique too.

We now introduce a different relaxation of the *equal collective gains* property, applying it [o](#page-29-4)nly to symmetric players, following Yokote and Kongo [\(2017\)](#page-29-4).

Definition 37 (*Equal collective gains property for symmetric players (ECGS)*) For all $(N, v) ∈ \mathcal{G}^N$ and all $\{i, j\} ⊆ N$, if *i* and *j* are symmetric players in (N, v) , then

$$
\sum_{k \in N \setminus i} \Delta^k \psi^i(N, v) = \sum_{k \in N \setminus j} \Delta^k \psi^j(N, v).
$$

Adding a new axiom, called *AP-marginality,* to efficiency and the equal collective gains property for symmetric players, we characterize the ECG-value. This new property is similar to that of Youn[g](#page-29-2) [\(1985](#page-29-2)) but with the average of the marginal contributions instead of the individual marginal contributions.

Definition 38 (*AP-marginality*) For all (N, v) and $(N, v') \in \mathcal{G}^N$, if for some player $i \in N$, we have $\Delta^*(v, S \cup i) = \Delta^*(v', S \cup i)$, for all $S \subseteq N \setminus i$, then $\psi^i(N, v) =$ $\psi^i(N, v')$.

We now prove our fourth characterization.

Theorem 39 *The ECG-value* χ *is the unique solution on G that satisfies* efficiency*, the* equal collective gains property for symmetric players *and* AP-marginality*.*

Proof Existence. It only remains to prove that χ satisfies *AP-marginality*, but this is straightforward taking into account formula [6.](#page-6-1)

Uniqueness. Let ψ be a solution satisfying the above axioms. Let (N, v) be a game. If $|N| = 1$, by *E*, ψ^i $(N, v) = v(i) = \chi^i(N, v)$. Suppose $|N| \ge 2$. We show that $\psi = \chi$ by induction. Assume that $\psi(S, v) = \chi(S, v)$ for all (S, v) with $|S| < n$.

Let (N, v_0) be the game defined as $v_0(S) = 0$ for all $S \subseteq N$. First, we prove that $\psi^{i}(N, v_{0}) = 0$ for all $i \in N$. Indeed, by *ECGS* we have that

$$
\psi^i(N, v_0) - \frac{1}{n-1} \sum_{k \in N \setminus i} \psi^i(N \setminus k, v_0) = \psi^j(N, v_0)
$$

$$
-\frac{1}{n-1} \sum_{k \in N \setminus i} \psi^j(N \setminus k, v_0), \text{ for all } i, j \in N.
$$

By the induction hypothesis, ψ^i ($N \setminus k$, v_0) = χ^i ($N \setminus k$, v_0) = 0, for all *i*, $k \in N$, therefore, $\psi^i(N, v_0) = \psi^j(N, v_0)$, for all $i, j \in N$, and by E, we obtain $\psi^i(N, v_0) =$ 0 for all $i \in N$.

If *i* ∈ *N* is an *AP*−null player in (N, v) , then $\Delta^*(v, S \cup i) = 0 = \Delta^*(v_0, S \cup i)$, for all $S \subseteq N \setminus i$, thus by *AP-marginality*, $\psi^i(N, v) = \psi^i(N, v_0) = 0 = \chi^i(N, v)$. Hence, it only remains to show that $\psi^{i}(N, v)$ is uniquely determined when $i \in N$ is not an *AP-*null player.

Now consider the game $(N, \alpha v_T)$ with $\alpha \neq 0$ and $\emptyset \neq T \subseteq N$. If $|T| = 1$, by *efficiency*, $\psi^{i}(N, \alpha v_{T}) = \alpha v_{T}(N)$ for $\{i\} = T$. Suppose that $|T| \geq 2$, then by *ECGS* we have that

$$
\psi^{i} (N, \alpha v_{T}) - \frac{1}{n-1} \sum_{k \in N \setminus i} \psi^{i} (N \setminus k, \alpha v_{T}) = \psi^{j} (N, \alpha v_{T})
$$

$$
-\frac{1}{n-1} \sum_{k \in N \setminus i} \psi^{j} (N \setminus k, \alpha v_{T}), \text{ for all } i, j \in T,
$$
(16)

and

$$
\chi^{i}(N, \alpha v_{T}) - \frac{1}{n-1} \sum_{k \in N \setminus i} \chi^{i}(N \setminus k, \alpha v_{T}) = \chi^{j}(N, \alpha v_{T})
$$

$$
-\frac{1}{n-1} \sum_{k \in N \setminus i} \chi^{j}(N \setminus k, \alpha v_{T}), \text{ for all } i, j \in T,
$$
 (17)

By the induction hypothesis, $\psi^i(N\lambda, \alpha v_T) = \chi^i(N\lambda, \alpha v_T)$, for all $i, k \in N$, therefore,

$$
\psi^i(N, \alpha v_T) - \chi^i(N, \alpha v_T) = \psi^j(N, \alpha v_T) - \chi^j(N, \alpha v_T), \text{ for all } i, j \in T, (18)
$$

and, by E, ψ^i $(N, \alpha v_T) = \chi^i$ $(N, \alpha v_T)$, for all $i \in T$.

 \mathcal{D} Springer

We now use the fact that the games $\{(N, v_T)\}_{\emptyset \neq T \subset N}$ form a basis for \mathcal{G}^N . Thus,

$$
(N, v) = \sum_{\emptyset \neq T \subseteq N} (N, \alpha_T v_T),
$$

where the constants α_T are uniquely determined by the game (N, v) . Let $I(N, v)$ ${T \subseteq N : \alpha_T \neq 0}$. We now proceed by induction over $|I(N, v)|$. We already know that $\psi(N, v)$ is uniquely determined when $|I(N, v)| \le 1$. Suppose that it is true for every game (N, v) with $|I(N, v)| \leq k$. Let (N, v) be a game with $|I(N, v)| = k + 1$. Then, we have $k + 1$ nonempty coalitions T_1, \ldots, T_{k+1} such that

$$
(N, v) = \sum_{j=1}^{k+1} (N, \alpha_{T_j} v_{T_j}).
$$

Let $T = T_1 \cap \cdots \cap T_{k+1}$ and suppose that $i \notin T$. Define a new game (N, v') as

$$
(N, v') = \sum_{j:i \in T_j} (N, \alpha_{T_j} v_{T_j}).
$$

Then, $|I(N, v')| \le k$ and $\Delta^*(v, S \cup i) = \Delta^*(v', S \cup i)$, for all $S \subseteq N \setminus i$, thus by *AP-marginality*, $\psi^{i}(N, v) = \psi^{i}(N, v')$, but $\psi^{i}(N, v')$ is uniquely determined by induction hypothesis. Suppose now that $i \in T$. If $|T| = 1$, by E , $\psi^{i}(N, v)$ is uniquely determined. If $|T| \ge 2$, by *ECGS* and proceeding in the same way as before in [\(16\)](#page-22-0), (17) and (18) , we obtain

$$
\psi^{i}(N, v) - \chi^{i}(N, v) = \psi^{j}(N, v) - \chi^{j}(N, v)
$$
, for all $i, j \in T$,

and by *efficiency*, since $\psi^k(N, v)$ is uniquely determined for all $k \in N \setminus T$, we conclude that $\psi^{i}(N, v)$ is also uniquely determined for all $i \in T$.

5 Strategic support

In this section we show a negotiation model that brings a complementary support for the equal collective gains value. This in the tradition of the well-known "Nash program" as he points out

"…The two approaches to the problem, via the negotiation model or via the axioms, are complementary. Each helps to justify and clarify the other." (Nas[h](#page-29-19) [1953](#page-29-19), p. 128).

The definition [\(6\)](#page-6-1) suggests the following negotiation model to implement the ECGvalue. This is a non cooperative game of alternating offers by a random proposer, simi[l](#page-28-1)ar to that introduced in Hart and Mas-Colell [\(1996\)](#page-28-1).

Let $(N, v) \in G^N$ be a TU-game and $0 \le \rho < 1$ be a fixed parameter:

In each *round* there is a set $S \subseteq N$ of *active* players, and a *proposer* $i \in S$. In the first round, the active set is $S = N$. The proposer is chosen at random from *S*, with all players in *S* being equally likely to be selected. The proposer $i \in S$ makes an offer $\left(a_{S,i}^{j}\right)$ *j*∈*S* , where $a_{S,i}^j$ is the proposal made by *i* to *j* in coalition *S*. The offer must be feasible, i.e. $\sum_{j \in N} a_{S,i}^j \leq v(S)$. If all members of *S* accept the offer -they are asked in some prespecified order- then the game ends with these payoffs. If the offer is rejected by even one member *j* of $S\iota$, then, with probability ρ , we move to the next round where the set of active players again is *S*, and, with probability $1 - \rho$, a *breakdown* occurs: a player *k* in *S* other than the responder *j*, being equally likely to be selected, leaves the game obtaining a payoff of $v(k)$, and the set of active players becomes $S \backslash k$.

The only difference with the Hart and Mas-Colell model is that in there, when breakdown occurs, the proposer *i* leaves the game obtaining a payoff of *zero*. In this way the SP (subgame perfect) equilibrium offers converge to the Shapley value when $\rho \rightarrow 1$ in the class of monotonic TU-games.

In the next theorem we offer the characterization of the equilibrium proposals.

Theorem 40 *Let* $(N, v) \in \mathcal{G}^{AP}$. *Then, for each specification of the parameter* $\rho \in \mathbb{R}$ *with* $0 \leq \rho \leq 1$, there is an SP equilibrium. The proposals corresponding to an SP *equilibrium are always accepted (i.e., at any information set where a player responds, it accepts the proposal made by the proposer), and they are characterized by:*

- $(P.1)$ $a_{S,i}^i(\rho) = v(S) \sum_{j \in S \setminus i} a_{S,i}^j(\rho)$ *for each* $i \in S \subseteq N$ *; and*
- $(P.2)$ $a_{S,i}^j(\rho) = \rho a_S^j(\rho) + (1 \rho) \frac{1}{s-1} \sum_{k \in S \setminus j} a_{S \setminus k}^j(\rho)$, *for each i*, $j \in S$ with $i \neq j$, $\begin{array}{l}\n\mathfrak{a}_{S,i}(\rho) - \rho \mathfrak{a}_S(\rho) + (1 - \rho)_{s-1} \\
\text{and each } S \subseteq N; \\
\end{array}$ *where* $a_S(\rho) = \frac{1}{s} \sum_{j \in S} a_{S,j}(\rho)$ *. Moreover, these proposals are unique and* $a_S^k(\rho) \ge v(k)$ *for each* $k \in S$.

Condition (P.2) says that *i* proposes to each $j \in S \setminus i$ the expected payoff that *j* would get in the continuation of the game in case of rejection; and (P.1) says that *i* gets for itself the remainder up to complete $v(S)$. Both conditions, $(P.1)$ and $(P.2)$, imply efficiency of the proposals, i.e. $\sum_{j \in S} a_{S,i}^j(\rho) = v(S)$, and hence the averages of the proposals are also efficient, i.e. $\sum_{j \in S} a_{S}^{j}(\rho) = v(S)$.

Proof The proof is done by induction. The one-player case is immediate. Assume that it is true for less than *s* players. Let $a_{S,i}(\rho)$, for $i \in S \subseteq N$, be the proposals of a given SP equilibrium, and denote by $c_S \in \mathbb{R}^S$ the expected payoff vector for the members of *S* in the subgame where *S* is the set of active players. By (P.1) and (P.2) it holds that $\sum_{j \in S} c_S^j = v(S)$. The induction hypothesis implies that $c_{S\setminus k} = a_{S\setminus k}(\rho)$ for all $k \in S$. Let $d_{S,i} \in \mathbb{R}^S$ be defined by

$$
d_{S,i}^{j} := \rho c_S^{j} + (1 - \rho) \frac{1}{s - 1} \sum_{k \in S \setminus j} a_{S \setminus k}^{j}(\rho), \ \ (j \in S \setminus i),
$$

and

$$
d_{S,i}^i := v(S) - \sum_{j \in S \setminus i} d_{S,i}^j.
$$

The amount $d_{S,i}^j$ is the expected payoff of *j* following a rejection of *i*'s proposal. Hence, rejecting this proposal, player *j* gets at most $d_{S,i}^j$, then he has no incentive to reject it. Therefore, $d_{S,i}$ is the best proposal for *i* among the proposals that will be accepted if *i* is the proposer. In addition, any proposal of *i* which is rejected by some *j* yields to *i* at most^{[7](#page-25-0)}

$$
\rho c_S^i(\rho) + (1 - \rho) \frac{1}{s - 1} \sum_{k \in S \setminus j} a_{S \setminus k}^i(\rho)
$$

=
$$
\rho c_S^i(\rho) + (1 - \rho) \frac{1}{s - 1} \left[v(i) + \sum_{k \in S \setminus j \setminus i} a_{S \setminus k}^i(\rho) \right]
$$

But

$$
d_{S,i}^{i} - \left(\rho c_{S}^{i}(\rho) + (1 - \rho) \frac{1}{s - 1} \sum_{k \in S \setminus j} a_{S \setminus k}^{i}(\rho)\right)
$$

= $v(S) - \sum_{j \in S \setminus i} \left(\rho c_{S}^{j} + (1 - \rho) \frac{1}{s - 1} \sum_{k \in S \setminus j} a_{S \setminus k}^{j}(\rho)\right)$
= $(1 - \rho) v(S) - (1 - \rho) \frac{1}{s - 1} \sum_{j \in S} \sum_{k \in S \setminus j} a_{S \setminus k}^{i}(\rho)$
+ $\left(\rho c_{S}^{i}(\rho) + (1 - \rho) \frac{1}{s - 1} \sum_{k \in S \setminus i} a_{S \setminus k}^{i}(\rho)\right)$
- $\left(\rho c_{S}^{i}(\rho) + (1 - \rho) \frac{1}{s - 1} \sum_{k \in S \setminus j} a_{S \setminus k}^{i}(\rho)\right)$
= $(1 - \rho) \left(v(S) - \frac{1}{s - 1} \sum_{j \in S} v(S \setminus j)\right)$
+ $(1 - \rho) \frac{1}{s - 1} \left[\sum_{k \in S \setminus i} a_{S \setminus k}^{i}(\rho) - \sum_{k \in S \setminus j} a_{S \setminus k}^{i}(\rho)\right].$

⁷ Recall that $a^i_{S\setminus i}(\rho) = v(i)$ by the rules of the negotiating game.

By the AP condition we have that

$$
v(S) - \frac{1}{s-1} \sum_{j \in S} v(S \setminus j) \ge 0,
$$

and, by induction,

$$
\sum_{k \in S \setminus i} a_{S \setminus k}^i(\rho) - \sum_{k \in S \setminus j} a_{S \setminus k}^i(\rho) = a_{S \setminus j}^i(\rho) - v(i) \ge 0.
$$

Hence, $d_{S,i}^i \geq \left(\rho c_S^i(\rho) + (1 - \rho) \frac{1}{s-1} \sum_{k \in S \setminus j} a_{S\setminus k}^i(\rho)\right)$, and then player *i* has no incentive to make proposals that will be rejected. Therefore, player *i* will propose $a_{S,i}(\rho) = d_{S,i}$ and the proposal will be accepted for every responder *j*. Thus, it follows that $d_{S,i}$ satisfies (P.1) and (P.2) for all $i \in S$. Therefore it holds that $c_S = a_S(\rho)$. To see that $a_S^i(\rho) \ge v(i)$, note that the following strategy will guarantee to *i* a payoff of at least $v(i)$: accept only if offered at least $v(i)$, and, when proposing, propose $v(i)$ for himself. \Box

Remark 41 In the Hart and Mas-Colell model, monotonicity of v is a sufficient condition to guarantee that neither, proposer or respondent, has incentive to follow a strategy to leave the game. The average productivity condition plays the same role in our negotiation model, ensuring that no one has incentive to leave the game.

Theorem 42 *Let* $(N, v) \in G^{AP}$ *. Then,*

- (1) *for every* $\rho \in \mathbb{R}$, $(0 \le \rho < 1)$ *there is a unique SP equilibrium. Moreover, for all* $i \in S \subseteq N$, the SP equilibrium average payoff vector $a_S^i(\rho)$ equals the equal *collective gains value* χ*ⁱ* (*S*, v)*; and*
- (2) when $\rho \to 1$ *it holds that* $\left| a_{S,i}^i(\rho) a_{S,j}^i(\rho) \right| \to 0$, for all $j \in S \setminus i$.

(1) says that the equilibrium proposals coincide with the ECG-value in the *average* and (2) that these equilibrium proposals coincide *exactly* when $\rho \rightarrow 1$.

Proof (1) Existence of the SP equilibrium follows from Theorem [\(40\)](#page-24-0). Now, let *i* ∈ $S \subseteq N$. By (P.1) and (P.2) we have that

$$
sa_S^i(\rho) = \left(v(S) - \sum_{j \in S \setminus i} a_{S,i}^j(\rho)\right) + \sum_{j \in S \setminus i} a_{S,j}^i(\rho)
$$

=
$$
\left(v(S) - \sum_{j \in S \setminus i} \left[\rho a_S^j(\rho) + (1 - \rho) \frac{1}{s - 1} \sum_{k \in S \setminus j} a_{S \setminus k}^j(\rho)\right]\right)
$$

+
$$
(s - 1) \left[\rho a_S^i(\rho) + (1 - \rho) \frac{1}{s - 1} \sum_{k \in S \setminus i} a_{S \setminus k}^i(\rho)\right]
$$

 \mathcal{D} Springer

$$
= v(S) - \sum_{j \in S} \rho a_S^j(\rho) + s \rho a_S^i(\rho) - (1 - \rho) \sum_{j \in S \setminus i} \frac{1}{s - 1} \sum_{k \in S \setminus j} a_{S \setminus k}^j(\rho)
$$

$$
- (1 - \rho) \frac{1}{s - 1} \sum_{k \in S \setminus i} a_{S \setminus k}^i(\rho) + s(1 - \rho) \frac{1}{s - 1} \sum_{k \in S \setminus i} a_{S \setminus k}^i(\rho)
$$

$$
= (1 - \rho) v(S) + s \rho a_S^i(\rho) - (1 - \rho) \frac{1}{s - 1} \sum_{j \in S} \sum_{k \in S \setminus j} a_{S \setminus k}^j(\rho)
$$

$$
+ s(1 - \rho) \frac{1}{s - 1} \sum_{k \in S \setminus i} a_{S \setminus k}^i(\rho).
$$

Therefore,

$$
sa_S^i(\rho) = v(S) - \frac{1}{s-1} \sum_{k \in S} v(S \backslash k) + s \frac{1}{s-1} \sum_{k \in S \backslash i} a_{S \backslash k}^i(\rho),
$$

and then

$$
a_S^i(\rho) = \frac{1}{s} \left[v(S) - \frac{1}{s-1} \sum_{k \in S} v(S \setminus k) \right] + \frac{1}{s-1} \sum_{k \in S \setminus i} a_{S \setminus k}^i(\rho). \tag{19}
$$

For the one-player case, $i \in N$, it is immediate that $a_i^i(\rho) = v(i) = \chi^i(i, v)$ and it is unique. Assume by induction that the equality holds for all $S\backslash k$, $k \in S$. Therefore, Eq. [\(19\)](#page-27-0) implies that $a_S^i(\rho) = \chi^i(S, v)$. Moreover, as $\chi^i(S \backslash k, v)$ are also unique, it follows that $a_S^i(\rho)$ is also unique.

(2) For all \overrightarrow{j} ∈ $S\setminus i$ we have

$$
\left| a_{S,i}^{i}(\rho) - a_{S,j}^{i}(\rho) \right| = \left| v(S) - \sum_{j \in S \setminus i} \left[\rho a_{S}^{j}(\rho) + (1 - \rho) \frac{1}{s - 1} \sum_{k \in S \setminus j} a_{S \setminus k}^{j}(\rho) \right] \right|
$$

$$
- \left[\rho a_{S}^{i}(\rho) + (1 - \rho) \frac{1}{s - 1} \sum_{k \in S \setminus i} a_{S \setminus k}^{i}(\rho) \right]
$$

$$
= (1 - \rho) \left| v(S) - \frac{1}{s - 1} \sum_{k \in S} v(S \setminus k) \right|.
$$

Then it holds that

$$
\lim_{\rho \to 1} \left[(1 - \rho) \left| v(S) - \frac{1}{s - 1} \sum_{k \in S} v(S \backslash k) \right| \right] = 0.
$$

 \Box

Acknowledgements The authors would like to thank two anonymous referees for their helpful comments and suggestions. Emilio Calvo is grateful for financial support from the Spanish Ministerio de Economía, Industria y Competitividad [Grant Number ECO2016-75575-R], from the Spanish Ministerio de Ciencia, Innovación y Universidades [Grant Number PID2019-110790RB-100] and from the Generalitat Valenciana under the Prometeo Excellence Program [Grant Number 2019/095]. Esther Gutiérrez-López is grateful for financial support from the Ministerio de Economía y Competitividad [Grant Number ECO2015-66803-P] and Ministerio de Ciencia e Innovación [Grant Number PID2019-105291GB-I00].

Open Access This article is licensed under a Creative Commons Attribution 4.0 International License, which permits use, sharing, adaptation, distribution and reproduction in any medium or format, as long as you give appropriate credit to the original author(s) and the source, provide a link to the Creative Commons licence, and indicate if changes were made. The images or other third party material in this article are included in the article's Creative Commons licence, unless indicated otherwise in a credit line to the material. If material is not included in the article's Creative Commons licence and your intended use is not permitted by statutory regulation or exceeds the permitted use, you will need to obtain permission directly from the copyright holder. To view a copy of this licence, visit [http://creativecommons.org/licenses/by/4.0/.](http://creativecommons.org/licenses/by/4.0/)

References

- Béal S, Rémila E, Solal P (2015) Preserving or removing special players: what keeps your payoff unchanged in TU-games? Math Soc Sci 73:23–31
- Béal S, Deschamps M, Solal P (2016) Comparable axiomatizations of two allocation rules for cooperative games with transferable utility and their subclass of data games. J Public Econ Theory 18(6):992–1004
- Calvo E, Gutiérrez-López E (2013) The Shapley-solidarity value for games with a coalition structure. Int Game Theory Rev 15(1):1–24
- Calvo E, García I, Zarzuelo JM (2000) Replication invariance on NTU games. Int J Game Theory 29(4):473– 486
- Casajus A (2012) Solidarity and fair taxation in TU games. Working Paper No. 111. Universität Leipzig, Wirtschaftswissenschaftliche Fakultät
- Casajus A (2011) Differential marginality, van den Brink fairness, and the Shapley value. Theory Decis 71(2):163–174
- Casajus A (2017) Weakly balanced contributions and solutions for cooperative games. Oper Res Lett 45:616–61
- Casajus A, Huettner F (2014) On a class of solidarity values. Eur J Oper Res 236:583–591
- Casajus A, Yokote K (2017) Weak differential marginality and the Shapley value. J Econ Theory 167:274– 284
- Chameni Nembua C (2012) Linear efficient and symmetric values for TU-games: sharing the joint gain of cooperation. Games Econ Behav 74:431–433
- Chameni C, Andjiga NG (2008) Linear, efficient and symmetric values for TU-games. Econ Bull 3(71):1–10
- Driessen TS, Radzik T (2003) Extensions of Hart and Mas-Colell's consistency to efficient, linear, and symmetric values for TU-games. In: Petrosyan LA, Yeung DWK (eds) ICM millennium lectures on games. Springer, Heidelberg, pp 147–166
- Hart S, Mas-Colell A (1989) Potential, value and consistency. Econometrica 57(3):589–614
- Hart S, Mas-Colell A (1996) Bargaining and Value. Econometrica 64:357–38
- Hernandez-Lamoneda L, Juarez R, Sanchez-Sanchez F (2008) Solution without dummy axiom for TU cooperative games. Econ Bull 3(1):1–9
- Hou D, Sun P, Xu G, Driessen TSH (2018) Compromise for the complaint: an optimization approach to the ENSC value and the CIS value. J Oper Res Soc 69(4):571–579
- Hwang Y-A (2006) Associated consistency and equal allocation of nonseparable costs. Econ Theory 28:709– 719
- Ju Y, Wettstein D (2009) Implementing cooperative solution concepts: a generalized bidding approach. Econ Theory 39:307–330
- Ju Y, Borm P, Ruys P (2007) The consensus value: a new solution concept for cooperative games. Soc Choice Welf 28:685–703
- Kalai E (1977) Nonsymmetric Nash solutions and replications of two-person bargaining. Int J Game Theory 6:129–133
- Kamijo J, Kongo T (2012) Whose deletion does not affect your payoff? The difference between the Shapley value, the egalitarian value, the solidarity value, and the Banzhaf value. Eur J Oper Res 216(3):638–646

Moulin H (1985) The separability axiom and equal-sharing methods. J Econ Theory 36:120–148 Myerson RB (1980) Conference structures and fair allocation rules. Int J Game Theory 9:169–182

Nash JF (1953) Two person cooperative games. Econometrica 21:128–140

- Nowak AS, Radzik T (1994) A solidarity value for *n*-person transferable utility games. Int J Game Theory 23:43–48
- Radzik T, Driessen T (2016) Modeling values for TU-games using gerneralized versions of consistency, standardness and the null player property. Math Methods Oper Res 83:179–205
- Ruiz LM, Valenciano F, Zarzuelo JM (1998) The family of least square values for transferable utility games. Games Econ Behav 24:109–130
- Shapley LS (1953) A value for n-person games. In: Kuhn HW, Tucker AW (eds) Contributions to the theory of games II. Annals of mathematics studies, vol 28. Princeton University Press, Princeton, pp 307–317 Shapley LS (1971) Core of convex games. Int J Game Theory 1:11–26
- Sprumont Y (1990) Population monotonic allocation schemes for cooperative games with transferable utility. Games Econ Behav 2:378–394
- Sun P, Hou D, Sun H, Driessen TSH (2017) Optimization implementation and characterization of the equal allocation of nonseparable costs value. J Optim Theory Appl 173:336–352
- Thomson W (1986) Replication invariance of bargaining solutions. Int J Game Theory 15:59–63
- Thomson W, Lensberg T (1989) Axiomatic theory of bargaining with a variable number of agents. Cambridge University Press, Cambridge
- van den Brink R (2001) An axiomatization of the Shapley value using a fairness property. Int J Game Theory 30:309–319
- van den Brink R (2007) Null or nullifying players: the difference between the Shapley value and equal division solutions. J Econ Theory 136:767–775
- van den Brink R, Funaki Y (2009) Axiomatizations of a class of equal surplus sharing solutions for TUgames. Theory Decis 67:303–340
- van den Brink R, Funaki Y (2015) Implementation and axiomatization of discounted Shapley values. Soc Choice Welf 45:329–344
- Xu G, van den Brink R, van der Laan G, Sun H (2015) Associated consistency characterization of two linear values for TU games by matrix approach. Linear Algebra Appl 471:224–240
- Yokote K, Kongo T (2017) The balanced contributions property for symmetric players. Oper Res Lett 45:227–231
- Young P (1985) Monotonic solutions for cooperative games. Int J Game Theory 14:65–72

Publisher's Note Springer Nature remains neutral with regard to jurisdictional claims in published maps and institutional affiliations.